Affinity Analysis:

A Strong Visual Tool for Synthesizing Large Number of Language Data

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125. Realize the others' needs

A Hypothetical Case: One Students' Quality Circle (SQC) team of a higher secondary school in Kathmandu wanted to solve a problem on curriculum which lacks teaching on life skills. The team desired to collect life skills components which are most essential for students to enhance leadership personality to grow individually as well as to help the society to develop. The team asked all of their classmates to write on a piece of paper (or post-its) their individual ideas or opinions on important and required life skills components that must be learned in school, and handover the team by next Monday. Surprisingly, the team received one hundred and twenty five opinions on life skills from their classmates

as	s follows.						
1.	Able to discover causes of	31.	Cope with conflicts well	60.	Make a decision carefully	95.	Select what is beneficial to
	the problems	32.	Expand thoughts in various	61.	Please one's own success		oneself
2.	Able to work in teams well		ways	62.	Stop performing in case of	96.	Prefer learning new things
3.	Feel bad with colleagues for	33.	Not sit in only one situation		problems occurred	97.	Accept the other's opinions
	their problems	34.	After spoken it's easy to	63.	Able to estimate results	98.	Develop oneself through the
4.	Have positive thinking on		understand	64.	Discover causes of problems		others' comments
	problems	35.	Care the other's feelings	65.	Think carefully	99.	Express emotion properly
5.	Leave garbage at the right	36.	Have related thinking and	66.	View the life as it's valuable	100.	Express un satisfaction
	place		reasonable thinking	67.	Accept the results occurred		properly
6.	Not commit negative effects	37.	Not over pessimistic	68.	Satisfy what oneself have	101.	Accept the individual
	towards public	38.	Prefer thinking differently	69.	View the subjects in various		differences
7.	Able to tell one's own		from previous thoughts		dimensions	102.	Be responsible for one's
	weaknesses	39.	Able to deny the others	70.			own deeds
8.	Be trusted by friends	40.	Continue thinking from		deeds		Keep feeling well
9.	Feel sympathy for others		one's own thoughts	71.	Do things carefully		Perform the work for public
	with obstacles	41.	Listen and well get the	72.	Not to believe in anything	105.	Tell the causes of one's own
10	. Have stable emotion with		concept		easily		emotion
	hard varying	42.	Not make a decision based	73.	Please to improve if the	106.	Accept what the others do
11	. Not create harmful events		on friend's influence		results out with problems		different from oneself
	to the others	43.	Provide data of estimating	74.	Able to tell what is liked or		Dare to express opinions
12	. Not to break the laws		solutions		disliked		Not over afraid of upset
13	. Aid the others while having	44.	Have the work plan	75.	Have one's own ideas		Not to be selfish
	opportunity	45.	Prefer changing	76.	Plan for various alternatives		Tell one's own Strengths
14	. Be beloved of friends	46.	Prefer contacting and	77.	Rely on oneself	111.	Able to observe the other's
15	. Follow the regulations		making friends with others	78.	Always realize one's own		emotions
16	. Not destroy public property	47.	Solve problems beforehand		emotion		Be punctual
17	'. Prefer to do original		well	79.	Believe that all problems	113.	Judge the other's opinion
	activities	48.	Think carefully before		have their ways out		reasonably
18	. Aid the others without any		conducting	80.	Feel good on oneself		Not worry about failure
	advantages	49.	Create relationships fast	81.	Tell one's own weaknesses		Care the other's needs
19	. Be interested in any things	50.	Prefer the others getting	82.	Able to tell one's own needs		Dare to speak with strangers
	surrounded		happy	83.	Dare to consult the others		Not fix with the past
20		51.	Risk reasonably		9	118.	Perform the work on duty
21		52.	Set up questions over	84.	Realize one's own ability		successfully
22	. Perceive that oneself must		former plan	85.	Realize one's own ability		Rely on oneself
	be responsible for public	53.	View things in different	86.	Able to evaluate one's own	120.	Be responsible for the work
23	. Prefer doing new things		dimensions		potentiality		results
24	. Be lively and have good	54.	Always provide opportunity	87.	Adjust emotion fast		Be self disciplined
	emotions		to the others	88.	Believe in one's own ability	122.	Care the problems of
25	9 '	55.	Discover causes and sources	89.	Work in accordance with		colleagues
26	. Not over proud		of the problems		one's own ability		Dare to face the sorrow
27	. Please to see the success of	56.	Prefer thinking by	90.	Able to judge one's own	124.	Work with the others well

deeds

Assess one's own deeds

Be intent not withdrawn

Control emotion well

Cool and hard angry

91.

92.

93.

94.

challenging

Show off sincerely

58.

Prefer to have own decision

more than to follow orders

Analyze what has been done

the colleagues

colleagues

Propose new ideas

Always selected as a speaker

Being supported for the

28.

Synthesizing all these ideas in a concrete form was an arduous work to the SQC team members. One of the team members suggested for using a QC management tools called the *Affinity Analysis*, which he has learned from his SQC facilitator. The SQC team applied the affinity analysis and drew a visual diagram called affinity diagram with consensus and thus could draw a conclusion for addressing the problem of improving curriculum for learning life skills by understanding the accurate life skills components at their schools. The affinity diagram they have drawn is shown in Affinity Analysis figure 1, 2 and 3 attached herewith. The diagram clearly depicts that at least 9 components of life skills are necessary for the students which are: (1) Critical thinking- ability to analyze critically the situation, (2) Critical thinking- ability of divergent thinking purposefully, (3) Self-awareness, (4) Empathy, (5) Self-esteem, (6) Social responsibility, (7) Interpersonal relationship and communication skills, (8) Decision making and problem solving skills, and (9) Coping with emotion and stress skills.

The chaos situation of divergent and huge language data was thus properly handled by the SQC team and came out with a concrete output. Students! Do you want to learn what it is and how it can be used?

Introduction: An Affinity Analysis and its output called Affinity Diagram is a tool that syntheses large amounts of language data (ideas, opinions, issues) and organizes them into sub-groupings and groupings based on their natural relationships. It is a bottom up approach of first gathering all data on any issues and then structuring them into few understandable and working conclusions on these issues.

Origin: It was created in 1960's by Dr. Jiro Kawakita, Professor Emeritus of Tokyo Institute of Technology. He developed this tool which is also called as KJ method from the experience he gathered in Nepalese remote places where he collected numerous verbal data and valuable information from illiterate villagers and he needs to synthesize to come out for conclusion.

Purpose: The Affinity process is a good way to get people to work on a creative level to address difficult issues. It may be used in situations that are unknown or unexplored by a team, or in circumstances that seem confusing or disorganized, such as when people with diverse experiences have incomplete knowledge of the area of analysis. Affinity diagram allows large numbers of ideas to be sorted into groups for review and analysis. These, simple to produce, diagrams are particularly useful where ideas which are generated require to be organized at a fast pace.

Construct: Affinitizing is a process performed by a group or team, here by SQC teams. The idea is to meld the perspectives, opinions, and insights of a group of people who are knowledgeable about the issues. The process of developing an Affinity Diagram seems to work best when there are no less than four, or maximum of ten participants. Before we go over the steps used to create an Affinity Diagram, we need to look at some unique features of the Affinity process that are important to its success:

- Affinitize silently: The most effective way to work is to have everyone move the displayed ideas
 at will, without talking. This is a new experience for many people. It has two positive results: It
 encourages unconventional thinking (which is good), while it discourages semantic battles
 (which are bad). It also helps prevent one person from steering the Affinity.
- Go for gut reactions: Encourage team members not to agonize over sorting but to react quickly
 to what they see. Speed rather than deliberation is the order of the day, so keep the processes
 moving.
- Handle disagreements simply: The process provides a simple way to handle disagreements over
 the placement of ideas: If a team member doesn't like where an idea is grouped, he or she
 moves it. This creates an environment in which it is okay to disagree with people having a
 different viewpoint. If consensus cannot be reached, make a duplicate of the idea and place one
 copy in each group.

Step 1- Generate ideas.

Copy each of the ideas generated or collected onto post-its or small piece of cards, one idea to a card. The facilitator can do this in advance, or the participants can do it at the beginning of the exercise.

Step 2 - Display the ideas.

Place the post-its or small cards on a plain chart paper, pin board, or wall, in a random manner which we call as *Parking Place*.

Step 3 - Sort the ideas into related groups.

Group the ideas by moving the post-its or small cards independently. Participants should go with their gut reactions. If they disagree on the placement of a card, they are free to move it. The facilitator should remind them that affinitizing is a quick process conducted in silence.

Step 4 - Create header cards.

Make sure that each header placed at the top of a group captures the essential link among all of the ideas beneath it and consists of enough words to clearly convey the meaning. Refer to attached figures for an example of header cards that have been developed by the SQC team for their exercise. For example, refer Figure 1, the first header card was created as "Ability to analyze and indicate problems" for two affinated or related idea cards- (1) able to discover causes of the problems, and (2) able to tell one's own weaknesses. Other header cards were also created similarly.

Step 5 - Draw the finished Affinity Diagram.

Make sure you write the problem statement on top of the diagram, place a header card above each group of ideas, allow the team to review and discuss points for clarification, and document the finished output as Affinity Diagram. Refer to the completed Affinity Diagram with 9 affinity cards in total with thirty six header cards as an example. But remember, it's only an example. If the participants developed their own header cards, the Affinity they create will be different.

Application: The Affinity Analysis is formalized in an Affinity Diagram and is useful when you want to;

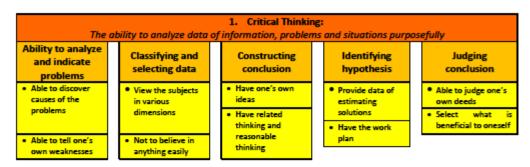
- **Sift through large volumes of data**. Creating an Affinity Diagram might be helpful for organizing the data into groups.
- **Encourage new patterns of thinking**. An Affinity exercise is an excellent way to get a group of people to react on a "gut level" rather than mulling things over intellectually.

As a rule of thumb, if less than 15 items of information or data have been identified; you can skip the Affinity process. Instead, you can clarify and combine the ideas and then use one of the Decision-Making Tools to identify the highest priority items.

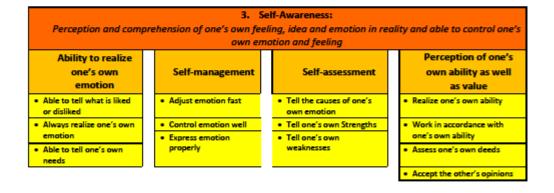
Students! You try it next time.

Affinity Diagram:

Figure 1: 3 sets (1, 2 & 3) of affinity cards developed by the SQC team on life skills



Critical Thinking: The ability of divergent thinking						
Originality	Fluency	Flexibility	Elaboration			
Prefer learning new things Prefer doing new things	Expand thoughts in various ways Prefer thinking	Prefer changing Set up questions over former plan	Analyze what has been done Think carefully			
	differently from previous thoughts	Prefer thinking by	Do things carefully			
Propose new ideas	Continue thinking from one's own thoughts	challenging				



Affinity Diagram:

Figure 2: 3 sets (4, 5 & 6) of affinity cards developed by the SQC team on life skills

0		mpathy:		
Perception and compreh	nension of emotions, the oth and show	er's needs, care of the other off properly	r's heart as one's own he	
Understanding the other's feeling and thought	Perception and responding to other's needs	Promoting the other's prosperity	Providing the other opportunities	
Accept the individual differences Accept what the others		Aid the others while having opportunity	 Care the other's feeling Prefer the others gettinhappy 	
do different from oneself	Feel sympathy for others with obstacles	Aid the others without any advantages	Always provide opportunity to the other	
Able to observe the other's emotions	Care the problems of colleagues Being supported for the colleagues			
• Care the other's needs	Realize the others needs	 Please to see the success of the colleagues 		
T		Esteem:		
	ds oneself, feeling of one's o elf confidence and makes us			
Perceiving one's own	Self confidence on	Open minded for	Expressing behaviors	
value	one's own ability or potentiality	accepting any events	properly	
Please one's own success	Be confident on one's own deeds	Develop oneself through the others' comments	Dare to express opinions	
 View the life as it's valuable 	Rely on oneself	Be responsible for one's own deeds	 Judge the other's opinion reasonably 	
Satisfy what oneself has	Feel good on oneself Realize one's own		Rely on oneself	
	Believe in one's own			
	Be intent not withdrawn			
	6. Social Res	ponsibility:		
Realizing that ones	elf is a part of society and to responsible	ies to do the best and succe for the results	ssfully on duty and is	
Following social laws	Participating with the others creativity	Following one's own duty	Keeping the public property	
Be self disciplined	Perform the work for public	Be punctual	Not commit negative effects towards public	
Leave garbage at the right place Offer oneself for public		Perform the work on duty successfully	Not create harmful events to the others	
Not to break the laws	Not to be selfish	Be responsible for the work results	Not destroy public property	
Follow the regulations			Perceive that oneself must be responsible.	

must be responsible for public

Affinity Diagram:

Figure 3: 3 sets (7, 8 & 9) of affinity cards developed by the SQC team on life skills

7. Interpersonal Relations and Communications: Ability to communicate or have relationship with the others for good change or ability to seek cooperation							
Ability to convince and motivate the others	Ability to convey information well	communicate	Ability to work with the others	Ability to adjust in various situations			
It is agreeable after spoken	After spoker easy to understand	• Prefer contacting and making friends with others	Work with the others well	Be simple			
 Always selected as a speaker 	Listen and w get the cond		Able to work in teams well	Not over proud			
		 Show off sincerely 	Be trusted by friends	 Cope with conflicts well 			
		 Dare to speak with strangers 	Be beloved of friends	 Not over pessimistic 			
				 Able to deny the others 			

8. Decision Making and Problem Solving Skills: Ability to perceive problems, causes, alternatives, and practice correctly as well as properly						
Perceiving and comprehending problems	Making decisions	Evaluation of making decisions	Flexibly and consciously solve the problems Plan for various alternatives			
Think carefully before conducting	Make a decision carefully	Stop performing in case of problems occurred				
 View things in different dimensions 	Able to estimate results	 Discover causes of problems 	 Believe that all problems have their ways out 			
Discover causes and sources of the problems	 Not make a decision based on friend's influence 	Accept the results occurred	Dare to consult the others before making a decision			
	Solve problems beforehand well	 Please to improve if the results out with problems 	Able to evaluate one's own potentiality			
	 Risk reasonably 		•			
	 Prefer to have own decision more than to follow orders 					

	9. Coping with Emotion and Stress Skills					
Ability to cope with emotions properly						
Ability to control and cope with one's own emotion		Ability to relax and reduce stress		Ability to create original viewpoints for benefits of life		
Cool and hard angry		Not fix with the past		 Prefer to do original activities 		
 Express un satisfaction properly 		Dare to face the sorrow		Be interested in any things surrounded		
Not over afraid of upset		Have positive thinking on problems		Be lively and have good emotions		
Not worry about failure		Have stable emotion		Not sit in only one situation		
Keep feeling well						